**Name: Date:**

**Period:**

**Atlantic World Project- 70 points**

With a group you will **research** an explorer and track his journey from start to finish by using the Mariner’s Museum website. Together, you should **create** a map that includes the route taken, the purpose of the voyage, the events of the journey, what was explored, the effects of the voyage, life on the ship, and new technologies used by your explorer. You will **present** this information to other groups through a gallery walk in class.

**MAP-(40 points)**

I will assign your groups an explorer.

* You will chart your explorer’s trip - make it accurate!! ***20 points***
* Explain where they left from and where they were intending to go.
Did the end up where they thought they were going or not? ***10 points***
* What did the explorers do once they got there? (What activities did
they do, what goods were they looking for, what did they actually
find, did they colonize, how were their relationships with others) ***10
points***
* What did they bring back with them? ***10 points***

**SHIP and TECHNOLOGY- (30 points)**

* You will draw a ship in the style of your explorer. You may use any
material you want. ***10* points**
* Explain new technologies on your ships and incorporate them on
your ship as well. ***5 points***
* Explain how life on the ship was. (What did they bring to eat, what
jobs did they have, and what struggles did they have to deal with)? ***5
points***

**Mariner’s Museum:** http://ageofex.marinersmuseum.org/index.php?page=explorers